

PARAMETRIC SURFACE AREA AND INTEGRALS



Instead of $z = f(x,y)$, the more natural way to describe a surface is parametrically by two parameters.

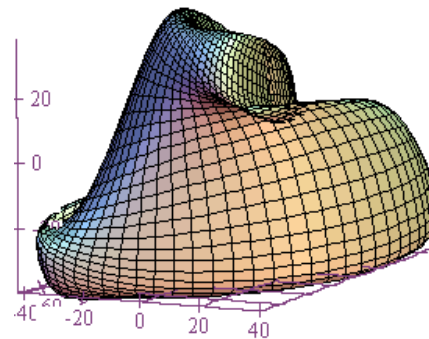
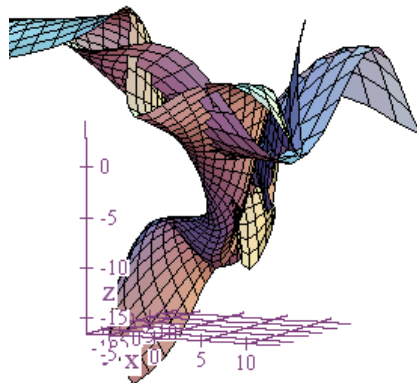
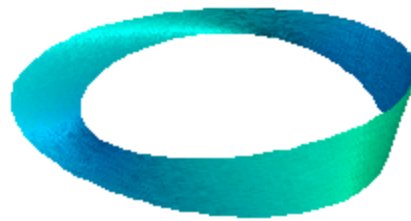
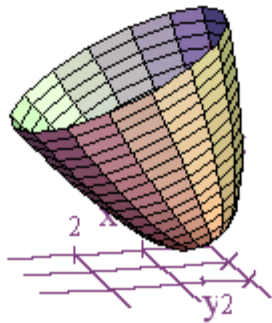
$$x = x(s, t)$$

$$y = y(s, t)$$

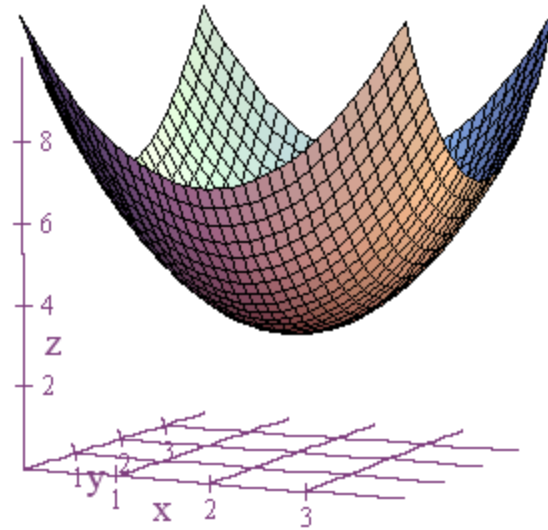
$$z = z(s, t)$$

$$\vec{r}(s, t) = x(s, t)\hat{i} + y(s, t)\hat{j} + z(s, t)\hat{k}$$

With this type of description, we can create surfaces that are quite interesting and sometimes rather bizarre.

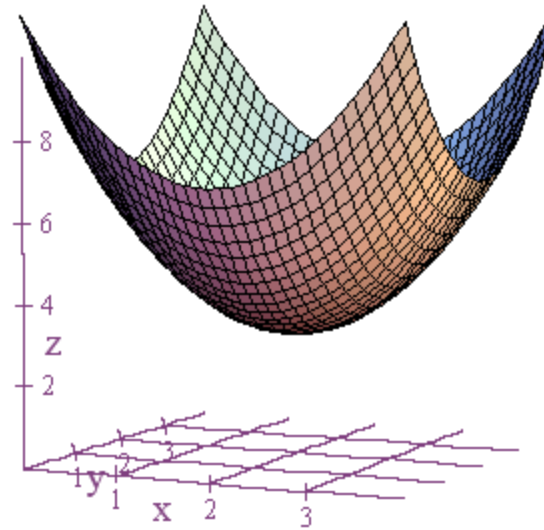


So, suppose we have a surface that is defined parametrically by two parameters.



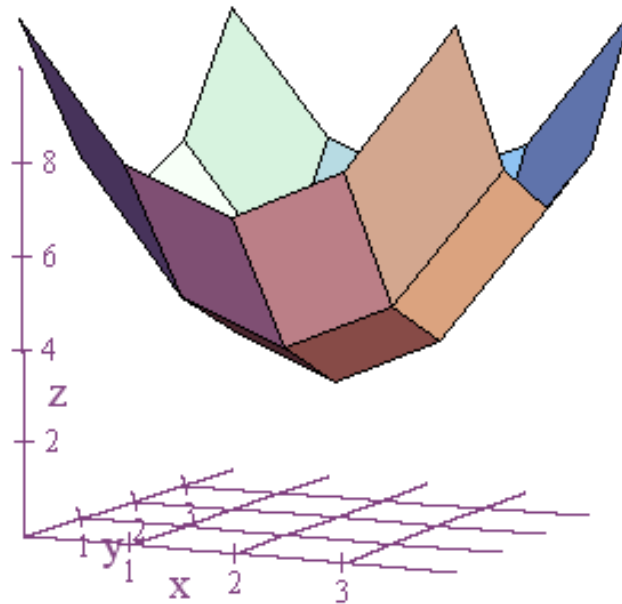
$$\vec{r}(s,t) = x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k}$$
$$a \leq s \leq b$$
$$c \leq t \leq d$$

Then we can develop a formula for surface area in a manner similar to what we did before.



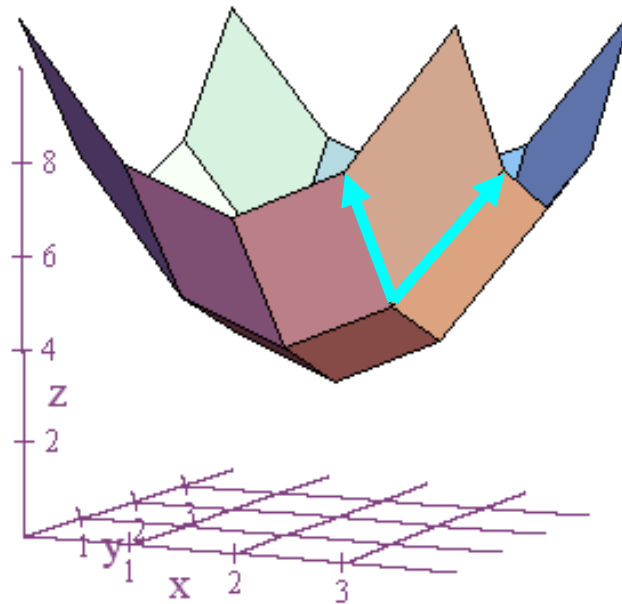
$$\begin{aligned}\vec{r}(s,t) &= x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k} \\ a &\leq s \leq b \\ c &\leq t \leq d\end{aligned}$$

First, imagine the smooth surface being approximated by a series of parallelograms.



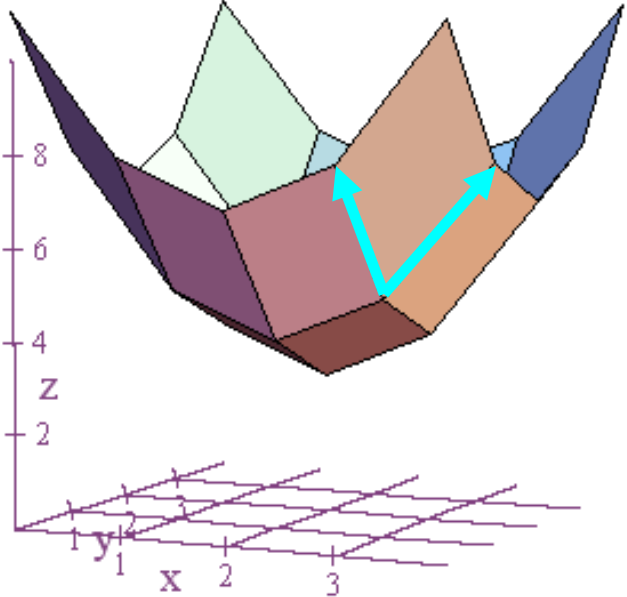
$$\vec{r}(s,t) = x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k}$$
$$a \leq s \leq b$$
$$c \leq t \leq d$$

Each parallelogram on the surface is defined by a pair of vectors, u and v .



$$\vec{r}(s,t) = x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k}$$
$$a \leq s \leq b$$
$$c \leq t \leq d$$

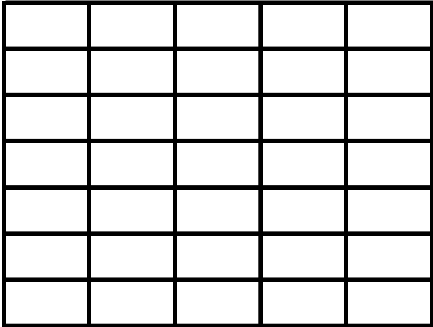
Corresponding to each parallelogram on the surface there will be a rectangle in the st -plane.



$$\vec{r}(s,t) = x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k}$$

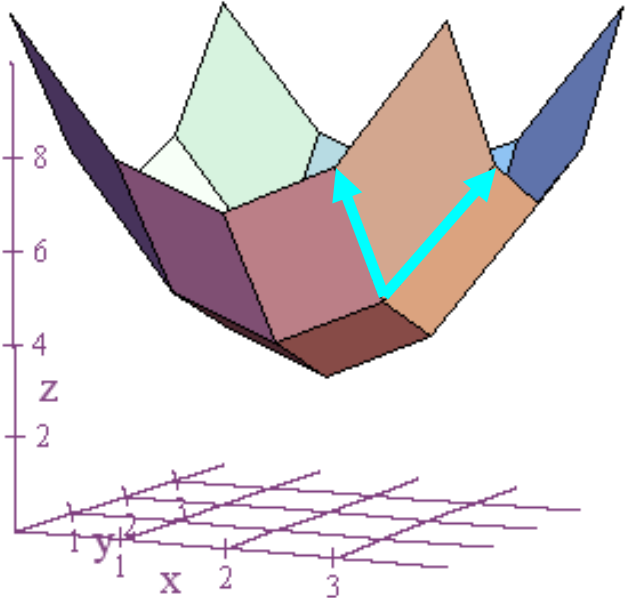
$$a \leq s \leq b$$

$$c \leq t \leq d$$



Δt
 $(s,t) \Delta s$

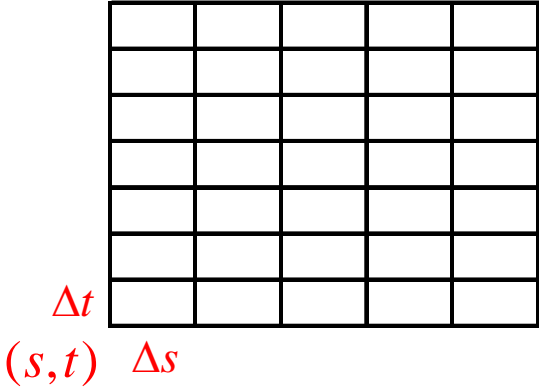
If we designate, on our rectangle in the st -plane, the corner point of with the smallest coordinates as (s,t) , then the two adjacent corner points will have coordinates $(s+\Delta s,t)$ and $(s,t+\Delta t)$.



$$\vec{r}(s,t) = x(s,t)\hat{i} + y(s,t)\hat{j} + z(s,t)\hat{k}$$

$$a \leq s \leq b$$

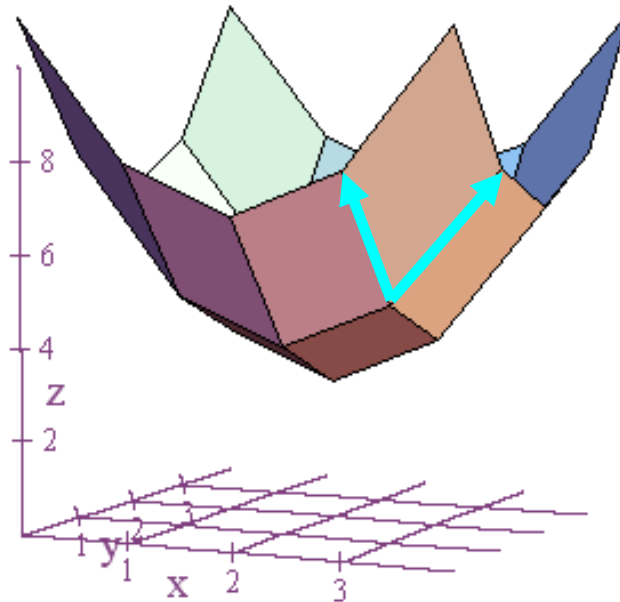
$$c \leq t \leq d$$



We can now define our vectors u and v as,

$$\vec{u} = [x(s + \Delta s, t) - x(s, t)]\hat{i} + [y(s + \Delta s, t) - y(s, t)]\hat{j} + [z(s + \Delta s, t) - z(s, t)]\hat{k}$$

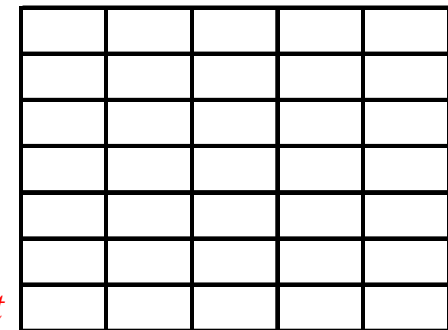
$$\vec{v} = [x(s, t + \Delta t) - x(s, t)]\hat{i} + [y(s, t + \Delta t) - y(s, t)]\hat{j} + [z(s, t + \Delta t) - z(s, t)]\hat{k}$$



$$\vec{r}(s, t) = x(s, t)\hat{i} + y(s, t)\hat{j} + z(s, t)\hat{k}$$

$$a \leq s \leq b$$

$$c \leq t \leq d$$

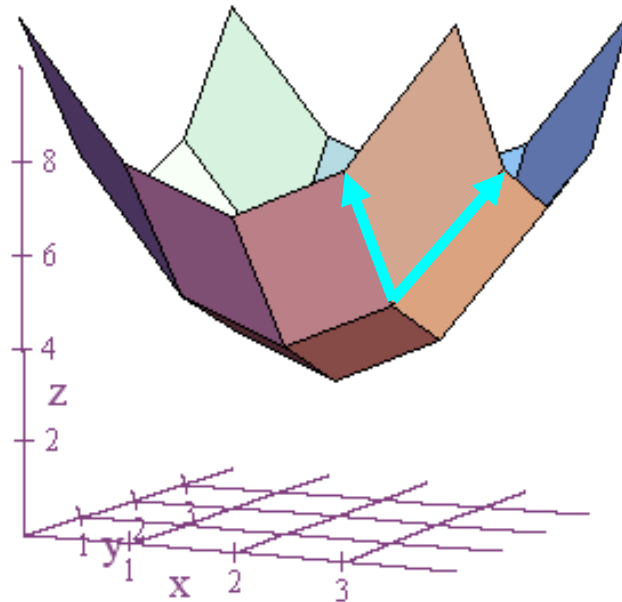


$$\begin{matrix} \Delta t \\ (s, t) \quad \Delta s \end{matrix}$$

Now think about why this works!

$$\vec{u} \approx \vec{r}_s \Delta s = \frac{\partial x}{\partial s} \Delta s \hat{i} + \frac{\partial y}{\partial s} \Delta s \hat{j} + \frac{\partial z}{\partial s} \Delta s \hat{k}$$

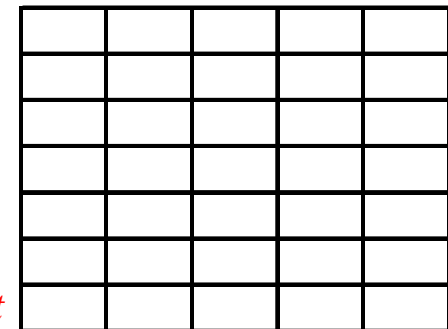
$$\vec{v} \approx \vec{r}_t \Delta t = \frac{\partial x}{\partial t} \Delta t \hat{i} + \frac{\partial y}{\partial t} \Delta t \hat{j} + \frac{\partial z}{\partial t} \Delta t \hat{k}$$



$$\vec{r}(s, t) = x(s, t) \hat{i} + y(s, t) \hat{j} + z(s, t) \hat{k}$$

$$a \leq s \leq b$$

$$c \leq t \leq d$$



Δt
 $(s, t) \quad \Delta s$

We can now find the area of a parallelogram using one of the formulas we developed earlier.

$$\vec{u} \approx \vec{r}_s \Delta s = \frac{\partial x}{\partial s} \Delta s \hat{i} + \frac{\partial y}{\partial s} \Delta s \hat{j} + \frac{\partial z}{\partial s} \Delta s \hat{k} \quad \vec{v} \approx \vec{r}_t \Delta t = \frac{\partial x}{\partial t} \Delta t \hat{i} + \frac{\partial y}{\partial t} \Delta t \hat{j} + \frac{\partial z}{\partial t} \Delta t \hat{k}$$

$$\begin{aligned} \vec{u} \times \vec{v} &\approx \vec{r}_s \Delta s \times \vec{r}_t \Delta t = (\vec{r}_s \times \vec{r}_t) \Delta s \Delta t = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial x}{\partial s} & \frac{\partial y}{\partial s} & \frac{\partial z}{\partial s} \\ \frac{\partial x}{\partial t} & \frac{\partial y}{\partial t} & \frac{\partial z}{\partial t} \end{vmatrix} \Delta s \Delta t = \left(\begin{vmatrix} \frac{\partial y}{\partial s} & \frac{\partial z}{\partial s} \\ \frac{\partial y}{\partial t} & \frac{\partial z}{\partial t} \end{vmatrix} \hat{i} - \begin{vmatrix} \frac{\partial x}{\partial s} & \frac{\partial z}{\partial s} \\ \frac{\partial x}{\partial t} & \frac{\partial z}{\partial t} \end{vmatrix} \hat{j} + \begin{vmatrix} \frac{\partial x}{\partial s} & \frac{\partial y}{\partial s} \\ \frac{\partial x}{\partial t} & \frac{\partial y}{\partial t} \end{vmatrix} \hat{k} \right) \Delta s \Delta t \\ &= \left(\frac{\partial(y, z)}{\partial(s, t)} \hat{i} - \frac{\partial(x, z)}{\partial(s, t)} \hat{j} + \frac{\partial(x, y)}{\partial(s, t)} \hat{k} \right) \Delta s \Delta t \end{aligned}$$

And,

$$\|\vec{u} \times \vec{v}\| \approx \|\vec{r}_s \times \vec{r}_t\| \Delta s \Delta t = \left\| \frac{\partial(y, z)}{\partial(s, t)} \hat{i} - \frac{\partial(x, z)}{\partial(s, t)} \hat{j} + \frac{\partial(x, y)}{\partial(s, t)} \hat{k} \right\| \Delta s \Delta t$$

Therefore,

$$\begin{aligned} \text{Surface Area} &= \iint_S dS = \lim_{\Delta s, \Delta t \rightarrow 0} \sum \|\vec{r}_s \times \vec{r}_t\| \Delta s \Delta t \\ &= \iint_T \|\vec{r}_s \times \vec{r}_t\| ds dt \end{aligned}$$

$$dS = \|\vec{r}_s \times \vec{r}_t\| ds dt$$

Example: Find the surface area of a sphere of radius r .

$$\text{Surface Area} = \iint_S dS = \iint_T \|\vec{r}_s \times \vec{r}_t\| ds dt$$

$$x = r \sin \varphi \cos \theta$$

$$y = r \sin \varphi \sin \theta$$

$$z = r \cos \varphi$$

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \varphi \leq \pi$$

$$\rho = r$$

$$\vec{r}(\varphi, \theta) = (r \sin \varphi \cos \theta) \hat{i} + (r \sin \varphi \sin \theta) \hat{j} + (r \cos \varphi) \hat{k}$$

$$\vec{r}_\varphi = (r \cos \varphi \cos \theta) \hat{i} + (r \cos \varphi \sin \theta) \hat{j} + (-r \sin \varphi) \hat{k}$$

$$\vec{r}_\theta = (-r \sin \varphi \sin \theta) \hat{i} + (r \sin \varphi \cos \theta) \hat{j}$$

$$\text{Surface Area} = \iint_S dS = \iint_T \|\vec{r}_s \times \vec{r}_t\| ds dt$$

$$\vec{r}_\varphi = (r \cos \varphi \cos \theta) \hat{i} + (r \cos \varphi \sin \theta) \hat{j} + (-r \sin \varphi) \hat{k}$$

$$\vec{r}_\theta = (-r \sin \varphi \sin \theta) \hat{i} + (r \sin \varphi \cos \theta) \hat{j}$$

$$\vec{r}_\varphi \times \vec{r}_\theta = (r^2 \sin^2 \varphi \cos \theta) \hat{i} + (r^2 \sin^2 \varphi \sin \theta) \hat{j} + (r^2 \sin \varphi \cos \varphi) \hat{k}$$

$$\begin{aligned} \|\vec{r}_\varphi \times \vec{r}_\theta\| &= \sqrt{r^4 \sin^4 \varphi \cos^2 \theta + r^4 \sin^4 \varphi \sin^2 \theta + r^4 \sin^2 \varphi \cos^2 \varphi} \\ &= \sqrt{r^4 \sin^4 \varphi (\cos^2 \theta + \sin^2 \theta) + r^4 \sin^2 \varphi \cos^2 \varphi} = \sqrt{r^4 \sin^4 \varphi + r^4 \sin^2 \varphi \cos^2 \varphi} \\ &= \sqrt{r^4 \sin^2 \varphi (\sin^2 \varphi + \cos^2 \varphi)} = \sqrt{r^4 \sin^2 \varphi} = r^2 \sin \varphi \end{aligned}$$

$$\text{Surface Area} = \iint_S dS = \iint_T \|\vec{r}_s \times \vec{r}_t\| ds dt$$

$$\|\vec{r}_\varphi \times \vec{r}_\theta\| = r^2 \sin \varphi$$

$$\iint_T r^2 \sin \varphi d\varphi d\theta = \int_0^{2\pi} \int_0^\pi r^2 \sin \varphi d\varphi d\theta = \int_0^{2\pi} -r^2 \cos \varphi \Big|_0^\pi d\theta = \int_0^{2\pi} 2r^2 d\theta = 2r^2 \theta \Big|_0^{2\pi} = 4\pi r^2$$

$$\text{Surface Area} = \iint_S dS = \iint_T \|\vec{r}_s \times \vec{r}_t\| ds dt$$

$$\|\vec{r}_\varphi \times \vec{r}_\theta\| = r^2 \sin \varphi$$

$$\iint_T r^2 \sin \varphi d\varphi d\theta = \int_0^{2\pi} \int_0^\pi r^2 \sin \varphi d\varphi d\theta = \int_0^{2\pi} -r^2 \cos \varphi \Big|_0^\pi d\theta = \int_0^{2\pi} 2r^2 d\theta = 2r^2 \theta \Big|_0^{2\pi} = 4\pi r^2$$

Surface area of a sphere = $4\pi r^2$

