CURVATURE



We define curvature as the magnitude of the rate of change of the unit tangent vector with respect to arc length.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$



Why does this definition make sense?

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$

Simply because the length of the unit tangent isn't going to change. The only way you'll get a lot of change is if the direction of the vector changes quickly.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$



In other words, if there is a lot of curvature.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$

In evaluating curvature, though, there's just one big problem.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$

We don't always have our curve parametrized by arc length.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$

Here's where the chain rule comes to our rescue.

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$

By the chain rule,
$$\frac{dT}{dt} = \frac{dT}{ds} \cdot \frac{ds}{dt}$$

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$



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Hence,
$$\frac{dT}{dt} = \frac{dT}{ds} \cdot \frac{ds}{dt} = \frac{dT}{ds} \cdot \left\| \frac{d\vec{r}}{dt} \right\| \Rightarrow \frac{dT}{ds} = \frac{dT/dt}{\left\| \frac{d\vec{r}}{dt} \right\|}$$

$$curvature = \kappa = \left\| \frac{dT}{ds} \right\|$$



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Therefore, $curvature = \kappa = \left\|\frac{dT}{ds}\right\| = \left\|\frac{dT/dt}{\|d\vec{r}/dt\|}\right\| = \frac{\|dT/dt\|}{\|d\vec{r}/dt\|} = \frac{\|T'(t)\|}{\|r'(t)\|}$ 2 1 0 -1 -2 .2 Ô

Example: Below is a parametrization for a circle of radius *r* and center at the origin.

 $\vec{r}(t) = r\cos(t)\hat{i} + r\sin(t)\hat{j}$ $0 \le t < 2\pi$



Example: First, find the unit tangent vector, T.

$$\vec{r}(t) = r\cos(t)\hat{i} + r\sin(t)\hat{j}$$

$$0 \le t < 2\pi$$

$$\vec{r}'(t) = -r\sin(t)\hat{i} + r\cos(t)\hat{j}$$

$$T = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{-r\sin(t)i + r\cos(t)j}{r} = -\sin(t)\hat{i} + \cos(t)\hat{j}$$



Example: Now find some derivatives.

$$T = -\sin(t)\hat{i} + \cos(t)\hat{j} \qquad \vec{r}(t) = r\cos(t)\hat{i} + r\sin(t)\hat{j}$$
$$\frac{dT}{dt} = -\cos(t)\hat{i} - \sin(t)\hat{j} \qquad \vec{r}'(t) = -r\sin(t)\hat{i} + r\cos(t)\hat{j}$$

$$\left\| dT/dt \right\| = \left\| T'(t) \right\| = 1$$
$$\left\| d\vec{r}/dt \right\| = \left\| \vec{r}'(t) \right\| = r$$



curvature =
$$\kappa = \frac{\left\|T'(t)\right\|}{\left\|\vec{r}'(t)\right\|} = \frac{1}{r}$$



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Example: In other words, we can think of a circle of radius *r* as having curvature 1/*r* at every point.

curvature =
$$\kappa = \frac{\left\|T'(t)\right\|}{\left\|\vec{r}'(t)\right\|} = \frac{1}{r}$$



Example: Apply this to the earth and explain why this makes good sense.

curvature =
$$\kappa = \frac{\left\|T'(t)\right\|}{\left\|\vec{r}'(t)\right\|} = \frac{1}{r}$$



